ARSENAL HOME LEARNING

PE AT HOME VIVIANNE MIEDEMA CHALLENGE PACK

PROFILE

POSITION: STRIKER

AGE: 23

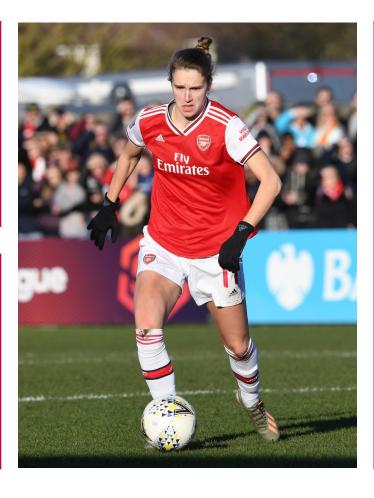
COUNTRY: NETHERLANDS

TOP SKILLS





* ASSISTS



The Arsenal player we are focusing on from the women's team is Vivianne Miedema!

Vivianne is a phenomenal attacking force.

She is currently top of the rankings for both goals and assists in the Women's Super League.

In today's lesson you will be learning how to:

- ✓ Score using **VOLLEYS**
- Volley an item with CONTROL
- ✓ Help others to score with ASSISTS

PLAY LIKE VIVIANNE MIEDEMA - LESSON CHECKLIST



WHAT WILL YOU NEED?



EQUIPMENT

1 x ITEM - TO SCORE WITH

Example: Ball, toilet roll, rolled-up paper, rolled socks

4 x OBJECTS - TO SET UP AN AREA

Example: Books, toys, clothes

1 x TARGET - TO SCORE INTO OR KNOCK OVER

Example: Laundry basket, saucepan, bucket, water bottles, toys, clothes

1 x SURFACE - TO HIT/THROW AN ITEM AGAINST SAFELY

Example: Wall, bed, sofa, table

SPACE

INDOOR SPACE

Example: Bedroom, living room

OUTDOOR SPACE

Example: Garden

PEOPLE

SINGLE PLAYER or 2 PLAYER

You can play by yourself, or you can challenge someone in your family (only if you are living in the same household) to take part, too!

CHALLENGE #1 - VIVIANNE'S VOLLEYS



HOW TO PLAY

- 1. Find 3 objects. Use 2 to create a goal and place the other one a good distance away as your starting point (see picture).
- 2. Find a soft item you can safely throw or kick.
- 3. Stand on start point. Throw your item in the air and strike it safely with hands or feet before it touches the floor (volley).
- 4. Score 1 point every time your item goes in the goal. How many points can you score in 10 attempts?
- 5. Try again! Can you improve your score? Try the level up challenges?

LEVEL UP CHALLENGES: CAN YOU...



BRONZE LEVEL

Alternate your striking hand/foot after every shot?



SILVER LEVEL

Move 1 step back every time you score?

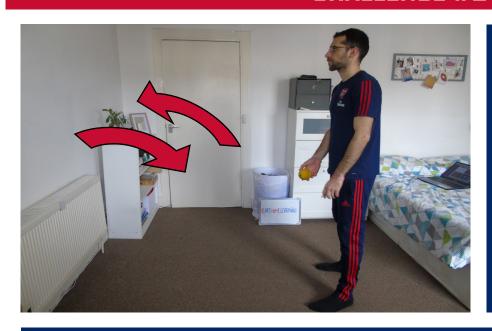


GOLD LEVEL

Replace the goal with a smaller target, such as a laundry basket or a bucket?



CHALLENGE #2 - MIEDEMA'S WALL BALL



HOW TO PLAY

- 1. Find a surface that you can volley an item against safely.
- 2. Find 1 item you can volley safely with hands or feet.
- 3. Stand 1-2 meters away, facing the surface (see picture).
- 4. Volley your item against it repeatedly using hands or feet.
- 5. Your score is the number of consecutive volleys you can do before the item touches the floor. If it does, restart your score from zero.
- 6. Try again! Can you beat your record score?

LEVEL UP CHALLENGES: CAN YOU...



BRONZE LEVEL

Alternate between using hands and feet with each volley?



SILVER LEVEL

Increase the distance?

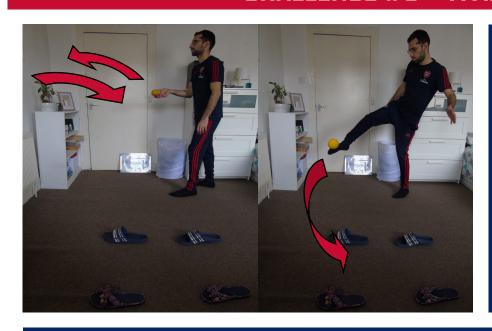


GOLD LEVEL

Use only your non-writing hand/non-preferred foot?



CHALLENGE #3 - VIVIANNE'S VOLLEYS AND ASSISTS



HOW TO PLAY

- 1. Find a surface that you can throw an item against safely.
- 2. Find an item you can volley safely with hands or feet.
- 3. Use 4 objects to build a square. This should be placed next to you on your left/right when facing the surface (see picture).
- 4. Throw the item against the surface and volley it towards the square using hands/feet. You can shoot first time or control before volleying.
- 5. Score 1 point if your item bounces or lands inside the square. How many points can you get in 10 attempts?

LEVEL UP CHALLENGES: CAN YOU...



BRONZE LEVEL

Make the square smaller?



SILVER LEVEL

Change the position of the square, such as left/right or behind you?



GOLD LEVEL

Only use your non-writing hand/non-preferred foot?



BONUS CHALLENGE - DON'T MISS WITH THE ASSIST!

HOW TO PLAY

Find someone in your household that can play with you and try Challenge #1 together. This time, instead of volleying the item yourself, you will be serving each shot/volley for your partner. How many assists can you get out of 10?

PRO TIPS

- Ask your partner how they want to receive the item and use this information to help you.
- Don't serve until your partner is ready. Wait for signals, such as body language or words.
- Consider your weight of pass. How powerful does it need to be?

